Solving a bi-objective vehicle routing problem under uncertainty by a revised multi-choice goal programming approach

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ABSTRACT

A vehicle routing problem with time windows (VRPTW) is an important problem with many real applications in a transportation problem. The optimum set of routes with the minimum distance and vehicles used is determined to deliver goods from a central depot, using a vehicle with capacity constraint. In the real cases, there are other objective functions that should be considered. This paper considers not only the minimum distance and the number of vehicles used as the objective function, the customer’s satisfaction with the priority of customers is also considered. Additionally, it presents a new model for a bi-objective VRPTW solved by a revised multi-choice goal programming approach, in which the decision maker determines optimistic aspiration levels for each objective function. Two meta-heuristic methods, namely simulated annealing (SA) and genetic algorithm (GA), are proposed to solve large-sized problems. Moreover, the experimental design is used to tune the parameters of the proposed algorithms. The presented model is verified by a real-world case study and a number of test problems. The computational results verify the efficiency of the proposed SA and GA.

1. Introduction

A vehicle routing problem (VRP) is an essential issue with widely studied optimization problems, such as distribution and transportation logistic problems (Huang & Hu, 2012). Moreover, in the recent years, some issues (e.g., global warming, resource scarcity, traffic congestion and pollution) are causing companies and governments to design logistic systems effectively (Archetti et al., 2014). The VRP is a complex problem in the field of operations research. This problem regards to determine a set of minimum-cost vehicle routes, which starting and finishing from a central depot, using a vehicle with a capacity constraint to service a set of customers. Each customer is serviced by only one vehicle by considering the capacity constraint of vehicles. The VRP also has some variants that include some...
additional constraints, such as time windows. The VRP with time windows (VRPTW) is a variant of the VRP that considers the time windows for customers and makes sure that the services must start in their time windows. In the recent years, it has attracted more and more attention and studied widely. For the first time, the VRP was proposed by Dantzig and Ramser (1959) and then has been studied widely (e.g., Montoya-Torres et al., 2015; Pillac et al., 2013). In the VRPTW, the time window concept is considered due to a customer may need the earliest and latest service times. The earliest and latest times represent the lower and upper bounds of a time window, respectively. The time window condition is useful in many cases, such as goods distribution, school bus routing, and after-sales service problems. In the mentioned problems, customers must be serviced in a determined time window. The time window restriction is classified to hard and soft time windows. In the hard time window condition, this constraint must be satisfied strictly. However, the time window condition can be violated by considering the penalties cost in soft time windows.

Gehring and Homberger (2002) described the parallelization of a two-phase meta-heuristic algorithm for the VRPTW. Eksioglu et al. (2009) presented the comprehensive details of used heuristic and meta-heuristic methods in the VRP. A large neighborhood and variable neighborhood search (VNS) methods are presented in Rincon-Garcia et al. (2017) to solve the VRPTW by considering hard time windows. In their proposed model, the solution procedure includes two steps. In the first step, the required number of vehicles is minimized by a large neighborhood search method. Finally, the total travel distance is minimized in a feasible search space. The real application problems are multi-objective problems (Melián-Batista et al., 2014; Rath et al., 2015). For instance, the ant colony algorithm (ACA) is presented in Santa Chávez et al. (2016) to minimize the total travel distance, traveling times and energy consumption simultaneously.

In the more of real cases, on-time delivery is considered as a key to measuring the performance of servicing (Forslund & Jonsson, 2010). Transportation companies seek to satisfy customers’ time windows. However, full satisfaction of customers' requirements is not able in some conditions due to resource restrictions or cost reduction. In fact, companies try to reduce the total system cost and also on the other hand, companies would like to satisfy the customers' requirements in order to enhance the customers' satisfaction. In the VRPTW, the service delay is considered as a customer waited time when a vehicle arrives at a customer after its earliest service time. In real-life problems, the earliest service time can be considered as the most favorable time for customers. In the competitive condition, the customer's satisfaction degree has earned more consideration and companies try to enhance the customer's satisfaction by minimizing the customer waiting time. In the reality, customers are interested to be serviced as soon as possible; moreover, each customer has its own priority for the companies. In the recent years, because of increasing competition for efficient service and rigid necessities of customers, a physical distribution turns into more complicated. In applicable problems in the VRP, there are several objectives, such as the number of used vehicles, the total waiting time, total traveled distance, makespan (i.e., the longest route), total delay time and so on (Castro-Gutierrez et al., 2011).

A few studies can be found that deal with multi-objective functions, especially the ones that consider another aspect of the objective functions (e.g., customer satisfaction) and consider the opinion of the decision makers (DMs) in the decision process. Zografos and Androutopoulos (2004) presented a mathematical model in the VRPTW for transportation hazardous goods by considering priority in order to minimize the total travel time and the total risk. Afshar-Bakeshloo et al. (2016) presented the mixed-integer linear program (MILP) model in the VRPTW and considered the customer satisfaction and pollution in addition to the total distance travel and the total required number of vehicles.

Ghannadpour et al. (2014) presented a mathematical model in VRPTW by considering the uncertainty in a customers’ request. The main aim of the presented model is to minimize the total distance travel and the required number of vehicles and maximize the customers’ satisfaction simultaneously. A three-phase
tabu search algorithm is presented in Taş et al. (2013) to minimize the total cost and the customers' expected earliness and lateness. Lee et al. (2012) presented a robust optimization method in the VRP to minimize the total distance travel and the required number of vehicles in the VRPTW by considering travel and demand as an uncertain parameter and customers' deadlines. Barkaoui et al. (2015) presented a mathematical model in a dynamic VRPTW and integrating anticipated future visit requests during plan generation to improve the customer's satisfaction. Sivaramkumar et al. (2015) proposed a mathematical model in the VRPTW by considering the customer's satisfaction in order to minimize the total distance cost and the total required number of vehicles. They considered customer satisfaction by minimizing the sum of the total gap between ready and arriving times. A new hybrid variable neighborhood-tabu search heuristic in the VRPTW has been presented in Belhaiza et al. (2014) to minimize a backward time slack in the VRP with multiple time windows. As can be seen from the presented literature review of this paper, a multi-objective optimization problem by considering the priority and customers' satisfaction has been considered rarely.

Goal programming (GP) is one of the common methods to solve the multi-criteria decision-making (MCDM) problems and attempts to optimize a number of objectives simultaneously. In the recent decade, it has earned more consideration. In GP, specifying the aspiration level for each objective is essential. The main aim of this method is to reduce the deviations from aspiration levels. Usually, in reality, the aspiration level of objectives is imprecise for the DMs. The mathematical model in the VRP with soft time windows (VRPSTW) using a GP method is presented in Calvete et al. (2007). The proposed solution procedure consists of two steps. In the first step, the feasible routing has been determined and then in the second; the set of best ones has been selected as the optimum solution. The computational results demonstrated that the mentioned solution procedure has an efficient performance for medium-sized problems. Hong and Park (1999) proposed a bi-objective model in the VRPTW and used a GP method to solve the problem as well as developed a heuristic algorithm to reduce the computational time for medium and large-sized problems. Ghoseiri and Ghannadpour (2010) proposed a novel mathematical model and solution procedure in the VRPTW using GP and genetic algorithm (GA) to minimize the total distance cost and vehicles used simultaneously.

Most of the researchers assume that the input parameters are deterministic and certain. However, in the reality, many parameters (e.g., customer demand, traveling time and vehicle capacity) are imprecise (Delage et al., 2010). HO (1989) addressed the categorization of uncertainty into two groups; environmental uncertainty and system uncertainty. In the context of the VRP, the uncertainty of the vehicle capacity is included in the system uncertainty, and environmental uncertainty consists of the uncertainties in customers demand and the traveling time. There are three reasons for considering the uncertainty: (1) for the considerable time gap between design and implementation, (2) because of high cost for obtaining the parameters of problems exactly, and (3) the lack of information. In real cases, adequate information is not always accessible for predicting uncertain parameters. The fuzzy approach is a sufficient method to demonstrate uncertainties over the experts or decision makers' knowledge. Customer demand is the significant parameter that is imprecise because of inadequacy and/or unavailability of required information and unpredictable customer’s behavior. The fuzzy travel time in the VRP is proposed in Lai et al. (2003), who employed the fuzzy programming with a possibility measurement and they used the GA to solve the proposed model.

Moghadam and Seyedhosseini (2010) considered the customers’ demand as an uncertain parameter with the unknown location. Zheng and Liu (2006) addressed the VRP by fuzzy travel time and proposed a chance-constrained programming (CCP) model with credibility measurement. They incorporated a fuzzy simulation and GA as a hybrid intelligent algorithm to solve the proposed model. Hashimoto et al. (2006) proposed local search in the VRPTW with flexible time windows and travel times. The mathematical model in VRPTW has been proposed in Goncalves et al. (2009) by considering customer’s demand as a fuzzy random variable. They integrated a stochastic simulation and GA as a hybrid algorithm to solve
the proposed model. In this paper, the demand of customers is considered as a fuzzy parameter.

Based on the review study presented in this paper, there are few efforts to consider the customer satisfaction in the VRPTW. As the best of our knowledge, this is the first study that employs the revised multi-choice goal programming (RMCGP) in the VRPTW. Hence, in this paper, a new bi-objective possibilistic programming model in the VRPTW by considering the priority and customers’ satisfaction is proposed. The main aim of the proposed model is to solve a new mathematical model in order to investigate the trade-off between the cost of the designed system and the customers’ satisfaction. The first objective is to minimize the sum of a fixed cost associated with the number of vehicles used and the total travel distance. The second objective is to minimize the gap time between the arrival time and the ready time by considering the priority of the customers. The rest of this paper is organized as follows. The formal description of the proposed mathematical model is presented in Section 2. Section 3 presents the method to convert the fuzzy model into its crisp equivalent model, revised multi-choice goal programming, and the procedure of meta-heuristic algorithms, namely simulated annealing (SA) and genetic algorithm. Section 4 illustrates the experimental results and the comparison between SA and GA. Finally, Section 5 is dedicated to the conclusion.

2. Problem definition

The VRPTW is described by a set of customer \( n \) to be served; a special node (named a depot) and a possible network connecting between the nodes. The vehicles leave the depot, serve the customers and must return to the depot. The customers to be serviced are denoted by nodes 1, 2, \ldots, \( n \). The nodes 0 and \( n+1 \) represent the same node (central depot). Therefore, the network connection of the problem consists of \( n+2 \) nodes. In this study, each customer has the predefined priority to be serviced. A route is defined as starting from a depot, traveling through the arc to serve the customers and returning to the depot. The travel time \( t_{ij} \) is identified by each arc of the network. The demand of each customer is denoted by \( d_i \) as imprecise data. The customers must be served only once by one of the vehicles by considering vehicles limited capacity. Therefore, the capacity of the vehicles must be greater than or equal to the sum of its allocated customer. On the other hand, each customer \( i \) must be served by vehicles during a predefined time window \([a_i, b_i]\), that \( a_i \) and \( b_i \) denote the earliest and latest arrival times, respectively. Each vehicle arrives to customer \( i \) later than \( b_i \) is penalized. Moreover, if it arrives earlier than \( a_i \), it should be waiting until opening time.

In this paper, a bi-objective mathematical model for the VRPTW is proposed. The first objective function minimizes the total travel distance and vehicles used costs. The second objective function minimizes the sum of gap time between the arrival time and the ready time of customers by considering the priority of them. The second objective function tries to service the customers as soon as possible by considering the priority of them. This objective function is applied as a customer satisfaction term. The details of the proposed model are as follows:

1. Each vehicle starts from node 0, to service customers then returns to node \( n+1 \).
2. The travelling time between nodes 0 and \( n+1 \) is zero.
3. Customers are serviced once by only one vehicle.
4. The demand of customers represented as a fuzzy parameter. Moreover, the demand of nodes 0 and \( n+1 \) is zero.
5. The vehicle cannot leave the node until the service is completed.
6. The customer with a higher priority is shown by a higher number. For instance, if the problem consists of 10 customers, 10 shows the first priority and nine shows the second one. In the presented model, the priority of customers is determined by the population of the customers (cities).
Parameters:

- \( n \): Number of locations
- \( K \): Number of vehicles
- \( t_{ij} \): Travel time between customers \( i \) and \( j \) \((0 \leq i \leq n, 1 \leq j \leq n+1, i \neq j)\)
- \( d_i \): Demand of customer \( i \) \((1 \leq i \leq n)\)
- \( s_i \): Service time of customer \( i \) \((1 \leq i \leq n)\)
- \( C \): Capacity of the vehicle
- \( a_i \): Lower bound of time window of customer \( i \)
- \( b_i \): Upper bound of time window of customer \( i \)
- \( F \): Fixed cost per vehicle in use
- \( M_{ij} \): A sufficiently large number \((0 \leq i \leq n, 1 \leq j \leq n+1, i \neq j)\)
- \( p_i \): Priority of customer \( i \) \((1 \leq i \leq n)\)

Decision Variables:

- \( x_{ijk} \): 1 if vehicle \( k \) visits \( i \) immediately before visiting customer \( j \); 0, otherwise
- \( w_{ik} \): Time when vehicle \( k \) starts to service node \( i \)

Min \( Z_1 = F \sum_{k=1}^{K} \sum_{j=1}^{n} x_{ijk} + \sum_{k=1}^{K} \sum_{i=0}^{n} \sum_{j=1}^{n+1} x_{ijk} t_{ij} \) \label{eq:1}

Min \( Z_2 = \sum_{i=1}^{n} \sum_{k=1}^{K} P_i g_{ik} \) \label{eq:2}

s.t.

\( \sum_{j=1}^{n+1} x_{ijk} = 1 \) \quad \forall 1 \leq i \leq n \label{eq:3}

\( \sum_{j=1}^{n} x_{ij} \leq 1 \) \quad \forall 1 \leq k \leq K \label{eq:4}

\( \sum_{i=0}^{n} x_{ijk} - \sum_{i=0}^{n+1} x_{ijk} = 0 \) \quad \forall 1 \leq j \leq n, 1 \leq k \leq K \label{eq:5}

\( w_{ik} + s_i + t_{ij} - w_{jk} \leq (1 - x_{ijk}) M_{ij} \) \quad \forall 0 \leq i \leq n, 1 \leq j \leq n+1, 1 \leq k \leq K \label{eq:6}

\( a_i \sum_{j=1}^{n+1} x_{ijk} \leq w_{ik} \) \quad \forall 1 \leq i \leq n, 1 \leq k \leq K \label{eq:7}

\( w_{ik} \leq b_i \sum_{j=1}^{n+1} x_{ijk} \) \quad \forall 1 \leq i \leq n, 1 \leq k \leq K \label{eq:8}

\( \sum_{i=0}^{n} d_i \sum_{j=1}^{n+1} x_{ijk} \leq C \) \quad \forall 1 \leq k \leq K \label{eq:9}

\( g_{ik} = \begin{cases} w_{ik} - a_i & \text{if } a_i \leq w_{ik} \\ 0 & \text{otherwise} \end{cases} \) \quad \forall 1 \leq i \leq n, 1 \leq k \leq K \label{eq:10}

\( x_{ijk} \in \{0,1\}, \forall 0 \leq i \leq n, 1 \leq j \leq n+1, 0 \leq k \leq K \) \label{eq:11}
In this model, the first objective function (Eq. (1)) minimizes the sum of the total required number of vehicles and the total travel distance. The second objective function (Eq. (2)) minimizes the gap time between the arrival time and ready time by considering the priority of the customers. Eq. (3) insures that each customer served once by only one vehicle. Eq. (4) guarantees each vehicle starts to service the customers from the depot (0) and finally return to the depot (n+1), it should be noted nodes (n+1) and (0) demonstrate the same depot. Eq. (5) guarantees that each vehicle must leave for other customers once it services a customer node. Eqs. (6) to (8) ensure the time window requirement is observed. If the customer \( i \) is not served by vehicle \( k \), the value of \( w_{ik} \) will be zero by considering Eqs. (7) and (8). Eq. (9) guarantees that the sum of the customers’ loads in each route does not exceed the vehicle capacity limitation. The relative gap time of customers is determined by Eq. (10). For each customer the gap time determined by taking the difference between the arrival time of vehicle to the customers and the lower bound of the time windows. Eq. (11) indicates the logical binary requirement of the decision variables.

Eq. (10) can be linearized by replacing Constraint (12); that \( \theta_{ik} \) is a binary variable and \( M \) is a significant large number. The constraint set is defined by:

\[
\begin{align*}
    g_{ik} & \leq w_{ik} - a_i + M \theta_{ik} & \forall i, k \\
    g_{ik} & \geq w_{ik} - a_i - M \theta_{ik} & \forall i, k \\
    g_{ik} & \leq M(1-\theta_{ik}) & \forall i, k \\
    g_{ik} & \geq M(1-\theta_{ik}) & \forall i, k 
\end{align*}
\]  

(12a) (12b) (12c) (12d)

3. Solution procedure

The uncertainty can be categorized as uncertainty in input parameters and flexible programming (Dubois & Perny, 2016). Pishvaee and Razmi (2012) categorized the uncertainty of the input parameters as: (1) randomness, the random nature of the information can result in randomness; typically, researchers used stochastic programming methods to confront with it; (2) epistemic uncertainty; this kind of uncertainty deals with obscure coefficients in objectives and constraints. In the proposed model, a possibilistic programming method is used to deal with the uncertain data. To solve a proposed model, in the first step, the model is converted into an equivalent auxiliary crisp model. Then in the second step, a revised multi-choice goal programming (RMCGP) method is used to find a preferred compromise solution. Some researchers (e.g., da Silva et al., 2013; Liao & Kao, 2010) used this method to solve their proposed model.

The proposed model is coded in LINGO software. The validity of the model is tested on some randomly generated data sets. Due to the proposed model belongs to NP-hard problems (Ghannadpour et al., 2014); the required time to solve large-sized problems is too much (more than 6 hours). Thus, simulated annealing (SA) and genetic algorithm (GA) are used to obtain a near-optimal solution in a reasonable computational time.

3.1. Step 1: An auxiliary crisp model

Some methods have been presented to find compromise solutions to confront with possibilistic programming models (Jiménez et al., 2007; Lai & Hwang, 1992). In this paper, we employ an extended version of the method proposed by Lai and Hwang (1992) to transform the proposed model into an auxiliary crisp model. To deal with the imprecise demand of customers on the left-hand side of Eq. (9), the weighted average method has been employed in Lai and Hwang (1992) to defuzzify and convert this parameter to a crisp number. In this paper, a triangular fuzzy number is utilized to consider customer demand as a fuzzy parameter (Torabi & Hassini, 2008). Fig. 1 demonstrates the triangular possibility
distribution of a fuzzy number $\tilde{A} = (A_p, A_m, A_o)$, where $A_p$, $A_m$, and $A_o$ are the most pessimistic value, the most possible value and the most optimistic value, respectively, which determined by the DMs.

![Fig. 1. Triangular possibility distribution of the fuzzy parameter.](image)

The equivalent auxiliary crisp constraints can be demonstrated by:

$$
\sum_{i=0}^{n} \left( w_1 d_{i,\beta}^{p} + w_2 d_{i,\beta}^{m} + w_3 d_{i,\beta}^{o} \right) \sum_{j=1}^{n+1} x_{j,k} \leq C_k \quad \forall 1 \leq k \leq K
$$

where, $w_1 + w_2 + w_3 = 1$ and $w_1$, $w_2$, and $w_3$ denote the weights of the most pessimistic, the most possible, and the most optimistic value of the fuzzy demand of customers, respectively. Moreover, $\beta$ is the minimum acceptable possibility. The optimum values of weights and $\beta$ usually are determined by the knowledge of the DMs. However, based on the concept of the most likely values proposed by Lai and Hwang (1992), these parameters are considered as:

$$
w_1 = \frac{4}{6}, \quad w_2 = w_3 = \frac{1}{6} \quad \text{and} \quad \beta = 0.5.
$$

3.2. Step 2: RMCGP

Most of the previous studies are formulated as a single-objective programming model. However, in reality, researchers and managers are confronted with multi-criteria problems (Jones & Tamiz, 2016). GP is a method to solve multi-objective problems by achieving a set of compromising solutions. For the first time, this method has been introduced in Charnes and Cooper (1957). This method minimizes the deviations between aspiration levels and achievements of each goal. The aspiration level of each goal is determined by the DMs. The comprehensive review of the GP method can be found in Aouni et al. (2009). The linear and non-linear GP can be solved using well-developed software, such as LINGO software or meta-heuristics methods (e.g. SA and GA) (Jones et al., 2002). GP is more straightforward and adaptable to employ various scenarios by accommodating either target values or weights. The primary intention in GP is to present extra auxiliary variables, which named as deviations to formulate the model. These deviations demonstrate the difference between aspiration levels of each goal and the optimum solution. The negative deviation ($d^-$) represents under-achievement of the goal and positive deviation ($d^+$) presents over achievement of the goal. In the formulation of the GP, goals are declared as a linear equation with both positive and negative deviation. The main aim of this method is to minimize the undesirable deviations between the aspiration level of goals and the optimum solution. The GP model consists of two types of constraints; goal and system constraints. System constraints are the main constraints of the model that usually are formulated as linear programming. The goal constraints are auxiliary constraints, which used only in a GP method. The goal constraints regulate a solution by considering desired goals. The model of GP demonstrated as follows:
\[
\min \sum_{i=1}^{n} W_i (d_i^+ + d_i^-) 
\]  \hspace{1cm} (14a) \\
\text{s.t.} \\
\begin{align*}
  h_k(X) &= (\leq \text{or } \geq)0 & & k = 1, 2, \ldots, q \\
  f_i(X) - d_i^+ + d_i^- &= b_i & & i = 1, 2, \ldots, n \\
  d_i^+, d_i^- &\geq 0 & & i = 1, 2, \ldots, n 
\end{align*}  \hspace{1cm} (14b, 14c, 14d)
\]

where, \( h_k(X) \) is system constraint, \( f_i(X) \) represents goal constraint, \( b_i \) represents the aspiration level of goal \( i \), and \( d_i^+ \) and \( d_i^- \) are positive and negative deviations from the target value of goal \( i \), respectively.

\[
d_i^- = \begin{cases} 
  b_i - f_i(x) & \text{if } f_i(x) < b_i \\
  0 & \text{otherwise}
\end{cases} 
\]  \hspace{1cm} (15) \\
\[
d_i^- = \begin{cases} 
  f_i(x) - b_i & \text{if } f_i(x) > b_i \\
  0 & \text{otherwise}
\end{cases} 
\]  \hspace{1cm} (16)

The standard GP method emphasizes to find the best solution that is near to the aspiration level of objectives, and also attempts to minimize deviations from aspiration levels. However, in reality, considering exactly one level for aspiration level is not useful and DMs like to determine cautious primary aspiration levels based on available information. The multi-choice goal programming helps to the DMs in making decisions by preventing understatement of the decisions. Chang (2007) presented a new method to solve the multi-choice goal programing (MCGP) for multi-objective decision problems by multiple aspiration levels. The MCGP is formulated as follows:

\[
\min \sum_{i=1}^{n} W_i \left| f_i(X) - g_{i1} \text{ or } g_{i2} \text{ or } \ldots \text{ or } g_{im} \right| 
\]  \hspace{1cm} (17a) \\
\text{s.t.} \\
\begin{align*}
  h_k(X) &= (\leq \text{or } \geq)0 & & k = 1, 2, \ldots, q 
\end{align*}  \hspace{1cm} (17b)

where, \( g_{ij} \) (\( i = 1, 2, \ldots, n \) and \( j = 1, 2, \ldots, m \)) is the \( j \)-th aspiration level of the \( i \)-th goal \( g_{i-1,j} \leq g_{ij} \leq g_{i+1,j} \). The MCGP method can be formulated by:

\[
\min \sum_{i=1}^{n} W_i (d_i^+ + d_i^-) 
\]  \hspace{1cm} (18a) \\
\text{s.t.} \\
\begin{align*}
  h_k(X) &= (\leq \text{or } \geq)0 & & k = 1, 2, \ldots, q \\
  f_i(X) - d_i^+ + d_i^- &= \sum_{j=1}^{\infty} g_{ij} S_j(B) & & i = 1, 2, \ldots, n \\
  d_i^+, d_i^- &\geq 0 & & i = 1, 2, \ldots, n \\
  S_j(B) &\in R_+ (X) & & i = 1, 2, \ldots, n 
\end{align*}  \hspace{1cm} (18b, 18c, 18d, 18e)

where, \( S_j(B) \) represents a function of binary serial numbers. Chang (2008) presented the revised approach for MCGP, which named RMCGP to solve the multi-objective decision problems without employing binary variables, used in the MCGP achievement function. The MCGP-achievement can reformulate in two conditions; ‘the more the better’ and ‘the less the better’. The first condition is formulated by:

\[
\min \sum_{i=1}^{n} W_i (d_i^+ + d_i^-) + \alpha \left( e_i^+ + e_i^- \right) 
\]  \hspace{1cm} (19a) \\
\text{s.t.}
where, $g_{i,max}$ is the upper bound of the $i$-th aspiration level, $g_{i,min}$ is the lower bound of the $i$-th aspiration level, $y_i$ is the continuous variable with a range of $[g_{i,min}, g_{i,max}]$, $d_i^+$ and $d_i^-$ are positive and negative deviations from $|f(X) - y_i|$ and $w_i$ is the weight of the $i$-th goal. For the first case: $e_i^+$ and $e_i^-$ are positive and negative deviations from $|y_i - g_{i,max}|$ and $\alpha_i$ is the weight of the sum of deviations of $|y_i - g_{i,max}|$. In the second case: $e_i^+$ and $e_i^-$ are positive and negative deviations from $|y_i - g_{i,min}|$ and $\alpha_i$ is the weight of the sum of deviations of $|y_i - g_{i,min}|$.

Regarding to the explained method in Sections 3.1 and 3.2, the proposed model is presented by:

$$\min \left\{ \sum_{i=1}^{n} W_i (d_i^+ + d_i^-) + \alpha_i (e_i^+ + e_i^-) \right\}$$

s.t.

Constraints (3)-(8),(11)-(13)

$$Z_1 - d_1^+ + d_1^- = y_1$$
$$y_1 - e_1^+ + e_1^- = g_{1,min}$$
$$g_{1,min} \leq y_1 \leq g_{1,max}$$
$$Z_2 - d_2^+ + d_2^- = y_2$$
$$y_2 - e_2^+ + e_2^- = g_{2,min}$$
$$g_{2,min} \leq y_1 \leq g_{2,max}$$
$$d_i^+, d_i^-, e_i^+, e_i^- \geq 0$$

where, $d_1^+$ is the positive deviation variable of $Z_1$; $d_1^-$ is the negative deviation variable of $Z_1$; $d_2^+$ is the positive deviation variable of $Z_2$; $d_2^-$ is the negative deviation variable of $Z_2$; $e_1^+$ is the positive deviations
from $|y_1 - g_{1,\text{min}}|$; $e_1^-$ is the negative deviations from $|y_1 - g_{1,\text{min}}|$; $e_1^+$ is the positive deviations from $|y_2 - g_{2,\text{min}}|$; $e_2^-$ is the negative deviations from $|y_2 - g_{2,\text{min}}|$. The value of $g_{1,\text{min}}$ and $g_{1,\text{max}}$ can determined below:

$g_{1,\text{min}}$: can be determined by Minimizing $Z_1$

$g_{1,\text{max}}$: can be determined by Maximizing $Z_1$

$g_{2,\text{min}}$: can be determined by Minimizing $Z_2$

$g_{2,\text{max}}$: can be determined by Maximizing $Z_2$

The DMs can determine the $g_{1,\text{min}}$ and $g_{2,\text{max}}$ by considering the solutions of the mentioned sub-problems and by consulting with experts.

3.3. Simulated annealing

SA is derived from the analogy to annealing in solids and the solving method of combinatorial optimization problems. For the first time, the main idea proposed by Metropolis et al. (1953). For the first time, SA is used to solve the optimization problems by Kirkpatrick (1984). Usually, optimization problems have some local optimal points. Simple optimization algorithms search the local optimum points by selecting a random initial solution and obtaining the neighbor from solutions. Usually, the simple algorithms stopped the searching due to convergence to local optimum points. However, SA prevents to stay in the local optimum point through accepting cost increasing neighbors with some probability. The parameters setting of SA algorithms such as the initial temperature ($T_0$), the number of neighborhoods, and a temperature reduction factor ($\alpha$) have a significant impact on the performance of SA. In this algorithm to find the optimum solution, in the first step, the initial solution generated randomly and then in the around of the initial solution neighbor is searched. SA has some advantages and disadvantages compared to other meta-heuristics, such as GA and particle swarm solution (PSO). The advantages of this algorithm (e.g., easier implementation, convergence attributes and utilizing hill climbing) make it popular from meta-heuristic algorithms in the recent decade (Subramanian et al., 2013).

3.4. Genetic algorithm

As mentioned in the literature review section, the GA is one of the most popular algorithms used to solve VRPTW problems. This algorithm is a heuristic search algorithm that mimics evolution through natural selection. In this algorithm, the procedure of searching begins with a set of chromosomes mentioned as the initial population. The initial solution can be generated randomly or created by heuristic methods. The new population is created based on the crossover operator and then mutation operator is utilized. The fitness function is used to select the best solution. Finally, a maximum number of generations or other stopping criteria such as a computational time limit can stop the algorithm.

3.4.1. Solution representation

The solution structure for two proposed meta-heuristic algorithms is same. Fig. 2 demonstrates the possible solution of instance consists four vehicles and 10 customers.

![Fig. 2. Instance of a solution representation.](image-url)
As can be seen from Fig. 2, two different routes separated with each other by index 0; each number demonstrates the customer that is served by vehicles. If the number of routes be less than vehicles number, it means to serve the customers, there is no need to use all of the vehicles. The proposed solution structure permits to minimize the number of vehicles used and the required number of vehicles simultaneously.

3.4.2. Best cost-best route crossover (BCBRC)

In this paper, the initial solution is generated through an appropriate proposed structure that presented in the previous section. A crossover operator exchanges the information between two chromosomes. In the field of the VRPTW, an appropriate crossover operation should not damage the best solution. Moreover, it should improve the well-known solution to create a better solution. However, some unsuitable crossover operators may create infeasible solutions for VRPTW problems (i.e., classical one-point crossover; due to the excluding or failing of vertices after reproduction) (Ghoseiri & Ghannadpour, 2010). Ombuki et al. (2006) presented a best cost-route crossover (BCRC) to minimize the required number of vehicles and total distance cost by considering the feasibility of constraints. The other version of the BCRC operator proposed by Ombuki-Berman and Hanshar (2009), named best cost-best route crossover (BCBRC). In this operator, the best route is selected by considering the average objective function of nodes. Fig. 3 demonstrates the structure of the BCBRC operator.

3.4.3. Sequence-based mutation (SBM)

The main aim of the mutation operation is to prepare algorithms to gain local random research ability. The procedure of the proposed SBM operator includes two steps. Two produced solution from the crossover operator is selected. In the first step, from each solution, a link is selected randomly to break a route and then make a change in the routes before and after the break points to make new solutions. Fig. 4 demonstrates the procedure of the SBM operator to create a new solution. As can be inferred from this figure, this operator chooses break point 1 from solution 1 and break point 2 from solution 2, randomly. Then a connection between the route of customers served before the break point 1 and the route of customer served after the break point 2 is created. By applying this procedure, the new solution is created. As can be seen from Fig. 4, in the generated solution, a new route is created that namely “New Route1” from removing Route1 and preserving Route2. Likewise, the second new solution can be made by creating a connection between the route of customers served before the break point 2 and the route of customer served after the break point 1.

![Fig. 3. Example of the BCBRC operator.](image-url)

To create feasible solutions, customers with early time windows and higher priority are served at the beginning of a route. Moreover, the set of customers that have a lower priority and late time windows are
served at the end of the route. Due to some customers are duplicated or removed for servicing, a repair operator is utilized to repair this solution to feasible solution. For instance, in Fig. 4, two customers in new solution 1 are located on the both of the routes (customers $g$ and $h$), and the customers $d$ and $e$ are not served. The repair operator reforms the unfeasible solution to feasible one in the following ways:

- If a customer located in both of the routes, the customers removed from one of two routes randomly.
- If a customer is removed from routes, then by considering the time window and capacity constraints, the sets of unserved customers inserted into one of two routes. Obviously, there is no guarantee to create a feasible solution by applying this way. Therefore, if the new solution is not reformed to feasible one, the new solution is rejected, and the old solution is restored.

Fig. 5 illustrates the procedure of the repair operator to reform the unfeasible solution to a feasible one.

**Fig. 4. Procedure of the SBM operator.**

**Fig. 5. Procedure of a repair operator.**
4. Computational experiments

The proposed model is validated by solving some test problems. The detail of the parameters’ distribution functions is listed in Table 1. To solve large-sized test problems, SA and GA are used. The performance of proposed meta-heuristic algorithms is compared with each other and LINGO software. Both of SA and GA algorithms are compiled in MATLAB 7.1 on the personal computer including, Intel Core 2 Duo 2.6 GHz processors and 2 GB RAM. In this section, the performance of the proposed SA and GA in terms of solution quality and computational time is evaluated in some randomly generated problems. Each algorithm runs for five times and the best result is reported. The parameter setting of meta-heuristic algorithms have considerable effect on their performance. In this paper, the parameter settings of the proposed meta-heuristics is tuned by the response surface methodology (RSM). The optimum parameter settings of SA and GA algorithms are tabulated in Tables 2 and 3, respectively. The solutions of GA and SA are compared with the optimal solutions obtained from LINGO software in small-sized test problems. Moreover, for large-sized problems that LINGO software cannot reach the optimum solution at the reasonable time. The comparison result between the proposed meta-heuristics in small-sized problems is reported in Table 4. In small-sized problems, a gap between SA and GA with LINGO software is reported through the percentage of relative gap measure that calculated based on \([100 \times (G_{\text{LINGO}} - G_{\text{Meta}})/G_{\text{Meta}}]\), where \(G_{\text{LINGO}}\) and \(G_{\text{Meta}}\) are the objective function value (Eq. (21)) of LINGO software and meta-heuristic algorithm, respectively. Moreover, for large-sized problems, the gap between GA and SA is presented based on \([100 \times (G_{\text{best-Meta}} - G_{\text{Meta}})/G_{\text{Meta}}]\) in which, \(G_{\text{Meta}}\) is the objective function of the obtained solution over meta-heuristic methods and \(G_{\text{best-Meta}}\) is the objective function value of meta-heuristic methods that have better performance. Each meta-heuristic method runs for five times and the average gap is reported in Table 5. As can be inferred from Table 5, SA outperforms GA in terms of the solution quality in the all of the test problems. Based on the RMCGP method, the solution procedure of meta-heuristics algorithms includes two steps. First, the values of \(g_{1,\text{min}}\), \(g_{1,\text{max}}\), \(g_{2,\text{min}}\), and \(g_{2,\text{max}}\) are obtained in each replication for five times and the best one is selected. Then, based on the obtained results from the previous step, the value of the objective function (Eq. (21)) is calculated. The required computational times for the proposed meta-heuristics are reported in Table 5. The required computational time increased sharply as the test problem size becomes larger. The results demonstrate that GA and SA can obtain a near-optimum solution in a reasonable time especially in large-sized problems. As can be seen from Table 5, the required computational time of GA is more than SA. This difference is derived from the fact that GA has some additional mechanisms (e.g., selection mechanism and crossover), which is time consuming. Moreover, a paired \(t\)-test was carried out to compare the runtime of SA and GA. The result of the \(t\)-test is illustrated in Table 6. As can be inferred from Table 6, the significant difference is not shown from the result of the \(t\)-test.

Table 1

Sources of random generation of the parameters.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>(t_{ij})</td>
<td>U(0.5,5.25)</td>
<td>(a_i)</td>
<td>U(3.5,6)</td>
</tr>
<tr>
<td>(c_i)</td>
<td>U(95,115)</td>
<td>(b_i)</td>
<td>U(5,9.5)</td>
</tr>
<tr>
<td>(\tilde{d}_i)</td>
<td>U(11,25)</td>
<td>(F)</td>
<td>2000</td>
</tr>
<tr>
<td>(S_i)</td>
<td>U(0.2,1)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Table 2
Parameter settings of SA.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Initial temperature</th>
<th>Temperature reduction rate</th>
<th>No. of neighborhood</th>
</tr>
</thead>
<tbody>
<tr>
<td>value</td>
<td>100</td>
<td>0.97</td>
<td>40</td>
</tr>
</tbody>
</table>

Table 3
Parameter settings of GA.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Population size</th>
<th>Crossover rate</th>
<th>Mutation rate</th>
</tr>
</thead>
<tbody>
<tr>
<td>value</td>
<td>250</td>
<td>0.7</td>
<td>0.4</td>
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</table>

Table 4
Average relative gaps and CPU time for small-sized test problems.

<table>
<thead>
<tr>
<th>Data set</th>
<th>n</th>
<th>K</th>
<th>Replications</th>
<th>Gap (%)</th>
<th>Time(s)</th>
<th>Replications</th>
<th>Gap (%)</th>
<th>Time(s)</th>
</tr>
</thead>
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<td></td>
<td></td>
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</tr>
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<td></td>
</tr>
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<td></td>
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<td></td>
<td></td>
</tr>
</tbody>
</table>

Table 5
Average relative gaps and CPU Time for large-sized problems.

<table>
<thead>
<tr>
<th>Data set</th>
<th>n</th>
<th>K</th>
<th>Time(s)</th>
<th>Gap (%)</th>
<th>Time(s)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>8</td>
<td>40</td>
<td>73</td>
<td>3.12</td>
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</tr>
<tr>
<td></td>
<td>9</td>
<td>45</td>
<td>81</td>
<td>3.26</td>
<td>101</td>
</tr>
<tr>
<td></td>
<td>10</td>
<td>50</td>
<td>92</td>
<td>3.82</td>
<td>109</td>
</tr>
<tr>
<td></td>
<td>11</td>
<td>60</td>
<td>106</td>
<td>4.06</td>
<td>123</td>
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<td>12</td>
<td>70</td>
<td>124</td>
<td>4.59</td>
<td>142</td>
</tr>
<tr>
<td></td>
<td>13</td>
<td>80</td>
<td>146</td>
<td>5.17</td>
<td>173</td>
</tr>
<tr>
<td></td>
<td>14</td>
<td>90</td>
<td>165</td>
<td>5.32</td>
<td>204</td>
</tr>
<tr>
<td></td>
<td>15</td>
<td>100</td>
<td>193</td>
<td>6.24</td>
<td>230</td>
</tr>
<tr>
<td></td>
<td>16</td>
<td>110</td>
<td>237</td>
<td>7.03</td>
<td>284</td>
</tr>
<tr>
<td></td>
<td>17</td>
<td>120</td>
<td>264</td>
<td>7.82</td>
<td>328</td>
</tr>
<tr>
<td></td>
<td>18</td>
<td>140</td>
<td>302</td>
<td>9.24</td>
<td>376</td>
</tr>
<tr>
<td></td>
<td>19</td>
<td>150</td>
<td>357</td>
<td>10.36</td>
<td>441</td>
</tr>
<tr>
<td></td>
<td>20</td>
<td>160</td>
<td>391</td>
<td>11.59</td>
<td>586</td>
</tr>
</tbody>
</table>

Table 6
Result of the t-test for SA and GA computational time.

<table>
<thead>
<tr>
<th>Meta-heuristics</th>
<th>SA</th>
<th>GA</th>
</tr>
</thead>
<tbody>
<tr>
<td>Mean</td>
<td>143.2</td>
<td>179.15</td>
</tr>
<tr>
<td>Variance</td>
<td>12453.95789</td>
<td>23131.18684</td>
</tr>
<tr>
<td>Observations</td>
<td>20</td>
<td>20</td>
</tr>
<tr>
<td>Hypothesized Mean Difference</td>
<td>0</td>
<td></td>
</tr>
<tr>
<td>df</td>
<td>35</td>
<td></td>
</tr>
<tr>
<td>t Stat</td>
<td>-0.852274558</td>
<td>1.689572458</td>
</tr>
<tr>
<td>P(T&lt;=t) one-tail</td>
<td>0.199928106</td>
<td>0.399856213</td>
</tr>
<tr>
<td>t Critical one-tail</td>
<td>1.689572458</td>
<td>2.030107928</td>
</tr>
<tr>
<td>P(T&lt;=t) two-tail</td>
<td>0.399856213</td>
<td></td>
</tr>
</tbody>
</table>
Fig. 6 shows a typical output of test problem 8. In order to determine the effect of the fixed cost of vehicles on the second objective function, the sensitivity analysis is carried out. This experiment is carried out for test problem 7 and all trends can be generalized for other test problems. Fig. 7 demonstrates the sensitivity of the second objective function upon the fixed cost of vehicles increase, in which the second objective function is getting constant or worse regarding by increasing the constant cost of vehicles.

Fig. 7. Impact of increasing the cost of vehicles on the second objective function.

As can be inferred from Fig. 7, the value of the second objective function will be increased by increasing the constant cost of vehicles; however, if the fixed cost of vehicles cost is increased from 300 to 1200 percent, the value of the second objective function remains constant.

4.1. Case study

In this section, a real case of goods transportation is studied to validate the performance of the proposed model. The case study is carried out for an international transportation company in Iran, Tranome Tabriz Company (TTC) founded in 1985. This company transports different type of products to all parts of Iran and some Iran’s neighbor countries (e.g., Azerbaijan, Turkey, and Iraq). This company has contracted with the Mohandesan Company (MC) for transporting gas capsule to 25 cities by five available vehicles. The required information gathered from both of the companies. As mentioned in the previous sections, according to a dynamic nature of the environment, the customers’ demand is considered as a fuzzy parameter. The proposed model for TTC is solved in LINGO software. To solve the proposed model, in the first step, the proposed model is converted to an equivalent crisp model. Then, the RMCGP method is used. Table 7 demonstrates the results. As can be seen from Table 7, since the positive and negative deviations of the first goal are zero, the first goal is fully satisfied. However, in the second goal, since the
positive deviation is bigger than zero, the second goal has positive deviation. The solution does not satisfy
the aspiration level $198 \leq y_1 \leq 279$ and achieves 93.33% of the second goal. Fig. 8 demonstrates the
solution of the case study, in which 25 cities have serviced by five vehicles.

### Table 7
Result of the sub-problems by five vehicles

<table>
<thead>
<tr>
<th>From solving $Z_1$</th>
<th>Value</th>
<th>From solving $Z_2$</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>$g_{1,min}$</td>
<td>11757</td>
<td>$g_{2,min}$</td>
<td>198</td>
</tr>
<tr>
<td>$g_{1,max}$</td>
<td>12701</td>
<td>$g_{2,max}$</td>
<td>279</td>
</tr>
<tr>
<td>$d_1^+$</td>
<td>0</td>
<td>$d_2^+$</td>
<td>15</td>
</tr>
<tr>
<td>$d_1^-$</td>
<td>0</td>
<td>$d_2^-$</td>
<td>0</td>
</tr>
<tr>
<td>$e_1^+$</td>
<td>85</td>
<td>$e_2^+$</td>
<td>27</td>
</tr>
<tr>
<td>$e_1^-$</td>
<td>0</td>
<td>$e_2^-$</td>
<td>0</td>
</tr>
<tr>
<td>$Z_1$</td>
<td>11842</td>
<td>$Z_2$</td>
<td>225</td>
</tr>
<tr>
<td>$y_1$</td>
<td>11842</td>
<td>$y_2$</td>
<td>210</td>
</tr>
</tbody>
</table>

Fig. 8. Solution of the case study by five vehicles

If the DMs decided to increase the number of the available vehicles from five to six vehicles, the proposed
model is resolved. Table 8 demonstrates the result of the problem by considering the six available vehicles.

### Table 8
Result of the sub-problems by six vehicles

<table>
<thead>
<tr>
<th>From solving $Z_1$</th>
<th>Value</th>
<th>From solving $Z_2$</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>$g_{1,min}$</td>
<td>11175</td>
<td>$g_{2,min}$</td>
<td>181</td>
</tr>
<tr>
<td>$g_{1,max}$</td>
<td>13648</td>
<td>$g_{2,max}$</td>
<td>264</td>
</tr>
<tr>
<td>$d_1^+$</td>
<td>129</td>
<td>$d_2^+$</td>
<td>0</td>
</tr>
<tr>
<td>$d_1^-$</td>
<td>0</td>
<td>$d_2^-$</td>
<td>0</td>
</tr>
<tr>
<td>$e_1^+$</td>
<td>1668</td>
<td>$e_2^+$</td>
<td>22</td>
</tr>
<tr>
<td>$e_1^-$</td>
<td>0</td>
<td>$e_2^-$</td>
<td>0</td>
</tr>
<tr>
<td>$Z_1$</td>
<td>12972</td>
<td>$Z_2$</td>
<td>203</td>
</tr>
<tr>
<td>$y_1$</td>
<td>12843</td>
<td>$y_2$</td>
<td>203</td>
</tr>
</tbody>
</table>

Fig. 9. Solution of the case study by six vehicles
As can be seen from Table 8, positive and negative deviations of the second goal are zero; therefore, the second goal is satisfied fully. However, in the first goal, since the positive deviation is bigger than zero, the first goal has a positive deviation. The solution does not satisfy the aspiration level $11175 \leq y_i \leq 13648$ and achieves 99% of the first goal. Fig. 9 demonstrates the optimum vehicle routing problem by six available vehicles. As a sensitivity analysis by according to Table 9, it can be comprehended that the value of each objective function increased by increasing the value of $W_i$ corresponding objective function. Therefore, the DMs can adjust the value of objective functions by changing the corresponding $W_i$.

Moreover, the Pareto frontier of the problems is illustrated in Figs. (10-11). As can be inferred from these figures, due to the both of objective functions are minimized, thus the Pareto frontiers for the problem is concave.

Table 9
Result of a sensitivity analysis.

<table>
<thead>
<tr>
<th>Number of vehicles</th>
<th>$W_1$</th>
<th>$W_2$</th>
<th>$Z_1$</th>
<th>$Z_2$</th>
</tr>
</thead>
<tbody>
<tr>
<td>5</td>
<td>0.8</td>
<td>0.2</td>
<td>11842</td>
<td>225</td>
</tr>
<tr>
<td></td>
<td>0.7</td>
<td>0.3</td>
<td>12026</td>
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<tr>
<td></td>
<td>0.6</td>
<td>0.4</td>
<td>12125</td>
<td>191</td>
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<tr>
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<td>0.5</td>
<td>0.5</td>
<td>12265</td>
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</tr>
<tr>
<td></td>
<td>0.4</td>
<td>0.6</td>
<td>12365</td>
<td>160</td>
</tr>
<tr>
<td></td>
<td>0.3</td>
<td>0.7</td>
<td>12456</td>
<td>142</td>
</tr>
<tr>
<td>6</td>
<td>0.8</td>
<td>0.2</td>
<td>12843</td>
<td>203</td>
</tr>
<tr>
<td></td>
<td>0.7</td>
<td>0.3</td>
<td>12965</td>
<td>184</td>
</tr>
<tr>
<td></td>
<td>0.6</td>
<td>0.4</td>
<td>13056</td>
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<td>0.5</td>
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<td>146</td>
</tr>
<tr>
<td></td>
<td>0.4</td>
<td>0.6</td>
<td>13263</td>
<td>132</td>
</tr>
<tr>
<td></td>
<td>0.3</td>
<td>0.7</td>
<td>13326</td>
<td>127</td>
</tr>
</tbody>
</table>

Fig. 10. Pareto frontier of the problem by five vehicles.

Fig. 11. Pareto frontier of the problem by six vehicles.
5. Conclusion

In this paper, a bi-objective possibilistic programming model was developed to formulate the VRPTW by considering the customers’ satisfaction. In the proposed mathematical problem, the first objective function was to minimize the sum of a fixed cost related to the number of vehicles and travel distance, and the second objective function considered the customers’ satisfaction by minimizing the gap time between the arrival time and ready time by considering the customers’ priority. In this paper, for solving the proposed problem, two steps were considered; in the first step, the possibilistic proposed model was converted into an equivalent auxiliary crisp model and in the second step, an RMCGP method was employed to attain an approved adjustment solution. The proposed model provides useful awareness to help the DMs in identifying effective parameters and creates an optimal decision closer to reality. The proposed model provides a suitable way to solve bi-objectives decision-making problems, which includes multi-choice of aspiration levels. The customers’ demand was considered as fuzzy numbers. The proposed model was validated by LINGO software. In order to solve the model in large-sized problems, two meta-heuristic algorithms (i.e., simulated annealing (SA) and genetic algorithm (GA)) is used. The results demonstrated that SA outperforms GA in both objective function values and computational times. Finally, to demonstrate the validation of the proposed model, an industrial case study related to the TTC was investigated.

References


