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Comparison of machine learning algorithms for the automatic programming of computer numerical control machine

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^aIndira Gandhi Delhi Technical University for Women, India CHRONICLE ABSTRACT

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Article history: Received: May 18, 2018 Received in revised format: July 22, 2019 Accepted: September 3, 2019 Available online: September 11, 2019 Keywords: Artificial Intelligence CNC Programming Machine Learning Algorithms Deep Belief Network Restricted Boltzmann Machine Support Vector Machine	The computer numerical control (CNC) machines are chiefly used for the production of jobs with high accuracy and high speed. The CNC machining centers perform the machining operations according to the given program instructions which are commonly programmed by a CNC programmer. In this paper, a procedure to develop an automatic CNC program for machining of different types of holes by using different machine learning algorithms is developed. The machine learning algorithms namely support vector machine (SVM) and restricted boltzmann machine algorithm (RBM) with deep belief network (DBN) are used for the automatic development of CNC machining programs of different types of holes. Initially, the position and other parameters of machining operations are identified and thereafter the CNC machining program is developed by using the MATLAB application. The automatically developed CNC programs are tested on a CNC simulator. It is found that the application of RBM machine learning algorithm with DBN outperforms the SVM machine learning algorithm for the development of automatic CNC machining program for the machining of blind holes, through holes, counterbores and countersink operations.

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1. Introduction

In the present era of technology, the infusion of machine learning algorithms into different machine tools has emerged as an innovative way to minimize the human involvement for different machining operations and also to improve accuracy and productivity in various machining operations. The use of machine learning algorithms into the machine tools promotes the development of artificial intelligence into the different machines by experienced-based learning (Sadjadi & Makui, 2002; Sadrabadi & Sadjadi, 2009; Moghaddam et al., 2012; Angra et al., 2018; Balic et al., 2006; Chanda et al., 2018; Deb et al., 2006; Chawla et al., 2017; Chawla et al., 2018a, 2018b, 2018c, 2018d, 2019a, 2019b, 2019c, 2019d, 2019e). Commonly the machine learning algorithm is provided with some data sets or machining programs which are used for training of the algorithm (Warwick, 2013; Russell & Norvig, 2016). After having sufficient

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training with some machining program, the algorithm uses its training and evolves to develop new machining program itself for different machining scenarios. Therefore, the use of machine learning algo-

chining program itself for different machining scenarios. Therefore, the use of machine learning algorithms for real-time machining operations can yield considerable reduction in human involvement and also increase accuracy and productivity in the machining operations. The CNC machining centers are advance machine tools which are commonly used for highly precise, accurate and fast machining operations. The CNC machining centers are capable of machining undercuts, angular holes, machining of angular surfaces and can also perform machining operations in any axial direction within the accuracy of 1 micron. These features of CNC machining centers offer high versatility, productivity, precision, and accuracy in complex machining operations and make them a very popular choice among the users. In order to use CNC machine tools for machining operations, machine programming is carried out on the basis of the job specifications and required jobs dimensions within the tolerances. Commonly the CNC programming is carried out by a CNC programmer which uses its skills, knowledge, and experience for the development of machining programs. The machine learning algorithms namely support vector machines (SVM) and RBM along with DBN can also be used for the automatic development of CNC machine programs. Initially, the machine learning algorithms are trained with sets of machining programs and tested for their accuracy and effectiveness, Thereafter the algorithms, by their self evolving and learning capabilities observed to develop machining programs by their own for different machining requirements of jobs automatically. Therefore, in this paper we demonstrate the use of machine learning algorithms namely support vector machines (SVM) and RBM along with DBN for the automatic development of CNC machining programs for different hole operations namely for the machining of blind holes, through holes, counterbores and countersink operations in a job also portrayed in figure 1 and anatomy of counterbore holes and countersink holes is shown in Fig. 2 and Fig. 3 respectively.

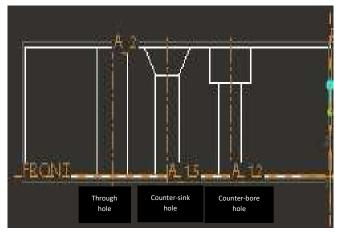


Fig.1. Drawing of different types of holes

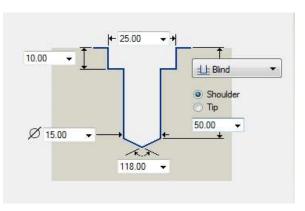


Fig.2. Anatomy of a counter-bore hole

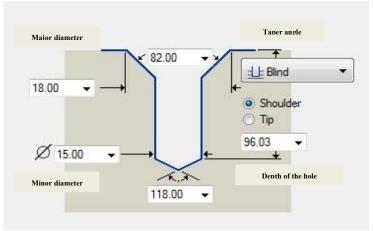


Fig.3. Anatomy of a counter-sink hole

2 Literature review

In the literature, the research for the development of automatic programs for CNC machine is continuously evolving. The application of different machine learning algorithms for the automatic learning and development of CNC programs is for different machining operations on different jobs is also observed.

The artificial intelligence methods were used by the Preiss and Kaplansky (1985) for the automatic development of machining codes for a 3 axis milling machine tool. Authors used computer-aided drawing, cutting tool parameters, and type of material as an input for the development of the program. The programming is carried out on the Fortran language. The developed program found initially identified the required machine tool movements and thereafter, offers the part program. In order to search an optimum tool path for machining of holes in a job Onwubolu and Clerc (2004) applied a particle swarm optimization (PSO) algorithm. The authors considered traveling salesman problem and applied it into drilling operation so as to find an optimum path for machining of holes. The genetic algorithm (GA) for the development of an automatic turning program was developed by Balic et al. (2006). The algorithm initially identifies the dimensional specifications in the job and then it classifies the required machining specifications according to the required dimensional specifications. The GA also applies functions such as reproduction - crossover - mutation etc. to find optimum sequences for the cutting tools. A backpropagation based neural network is proposed by Deb et al. (2006) for the turning of jobs by computeraided process planning. Similarly, a dimensional featured based computer aided process planning by using the fuzzy logic and neural network for the jobs with prismatic specifications are developed by Amaitik and Kiliç (2007). A GA based RSM approach is used by Kilickap et al. (2011) for optimizing the hole drilling parameters. Authors performed mathematical modeling for drilled hole surface finish by application of RSM. The drill operation parameters namely cutting speed, feed, and job specifications are given as input to the algorithm and model observed to yield good results. Tsagaris et al. (2012) reduced tool movement time in a CNC machine tool by using a GA based intelligent computer-aided design system for the machining of jobs. Authors used visual C++ to identify the various dimensional features from a DFX file and supplied as an input to the algorithm for optimizing the tool path movements. A numerical control program by using a feature extraction program is proposed by Rao et al. (2012).

Different hole drilling parameters namely cutting speed, drill diameter, job thickness, feed rate torque, etc. are used by Tiwari (2013) for calculation of optimum parameters by using a multi-objective genetic algorithm. The authors analyzed the interaction effect of different parameters by using the analysis of variance. Authors also performed a sensitivity analysis to find a change in output by carrying out changes in the weights assigned in the genetic algorithm. Authors observed that the accuracy of results to be highly dependent on the calculation and assignment of weights in the algorithm. The automatic development of CNC program for milling machining centers is carried out by the Klancnik et al. (2013). The dimensional specifications of the job are extracted by the algorithm and on the basis of extracted information, the algorithm develops milling machining center codes. Similarly, a particle swarm optimization algorithm (PSO) is used by Chitsaart et al. (2013) to develop an automatic CNC machining program for milling machining centers. Authors used MATLAB for the development of the extraction of features, their conversion, calculation, and development of automatic machining programs for the milling operations. Klancnik et al. (2016) proposed milling machine center programming by using the NSGAII algorithm. A model for CNC machine learning on the basis of mechanical contact and binary information on the basis of cutting tool physical contact is proposed by Balavignesh et al. (2017). Authors proposed a model on the basis of tool contact by generating a pulse of one during contact and pulse of zero if no contact is observed. In the literature, the artificial intelligence algorithms are found to be used for development and optimization of automatic CNC machining programs but use of machine learning algorithms namely restricted boltzmann machine (RBM) algorithm and support vector machines (SVM) is not observed in the literature. Therefore, in light of the aforesaid research gap in this paper, we propose the use of SVM and RBM algorithms for the development of automatic CNC machine programs for machining of holes and also compared their results.

3. Problem description

In this paper, the automatic machining program is developed by using RBM method and SVM method. The machine learning algorithms will learn from the one-time program which will be used as input for the training of the algorithms so as to develop CNC machining program automatically for any new machining operations. The objective is to propose the application of machine learning algorithms namely RBM method and SVM method to find the hole position, hole dimensions and optimum tool movement for the machining of holes in the job. Thereafter, results yield of SVM and RBM are compared with others.

3.1 Assumptions

- 1. The center point of the job is also its zero points.
- 2. The absolute programming system is used.
- 3. All dimensions of the job are in millimeters unit.
- 4. The feed rate, cutting speed, cutting tool material, job material, and other machining parameters are known.
- 5. No time loss is considered in a job setting and tool setting.
- 6. The Fanuc based programming system is used.
- 7. Job dimension has a dimensional range of 50X50X5 mm to 2000X2000X200 mm.
- 8. Cutting tool diameter has a diameter range of 2 mm to 50 mm.
- 9. The CNC machine tool spindle speed has a range of 0 to 4000 rpm.

3.2 General procedure

General steps for the development of automatic CNC program by using machine learning algorithms:

- 1. Development of a CAD file according to the job dimensions.
- 2. Input CAD file to image processing algorithm so as to read and extract the required information from the CAD file.
- 3. Training and learning of machine learning algorithms
- 4. Use machine learning algorithms (RBM and SVM) to search the exact position and dimensions of holes in the job.
- 5. Calculation by algorithm and development of CNC program.
- 6. Simulation runs of CNC program by using the CNC simulator.

4. Methodology

4.1 Restricted boltzmann machine algorithm (RBM) with Deep belief network (DBN)

The restricted boltzmann machine algorithm (RBM) is considered as a graphical model having an energy function which takes the negative energy to convert the graphical model into the probability distribution. A visible layer (S) is used for defining the probability distribution in the algorithm. Thereafter, the latent variables in the form of the hidden layer (T) are used to define the energy function (E_n) also written as

$$E_{n}(x, y) = -y^{T}Gx - d^{T}x - b^{T}y$$

$$-\sum_{j}\sum_{k}G_{j,k}y_{j}x_{k} - \sum_{k}d_{k}x_{k} - \sum_{j}b_{j}y_{j}$$
(1)
(2)

where,

- x = binary unit of the visible layer (S)
- y = binary unit of the hidden layer (T)
- d = biases in the visible layer (S)

b = biases in the hidden layer (T)

$$p(x, y) = \exp(-E_x(x, y))/Q$$

$$p(y \mid x) = \prod_{j} p(y_{j} \mid x)$$
(4)

$$p(y_{j} = 1 | x) = \frac{1}{1 + \exp(-(b_{j} + G_{j} x))}$$
(5)

$$\lambda(b_j + G_j x) \tag{6}$$

$$p(x \mid y) = \prod_{k} p(x_k \mid y) \tag{7}$$

$$\lambda(d_k + y^T G_k) \tag{8}$$

$$p(x_k = 1 | y) = \frac{1}{1 + \exp(-(d_k + y^T G_k))}$$
(9)

The probability distribution over x and y is given by as

$$p(x) = \sum_{y \in \{0,1\}^{\gamma}} p(x,y) = \sum_{y \in \{0,1\}^{\gamma}} \exp(E_n(x,y)) / Q$$
(10)

$$= \exp\left(d^{T}x + \sum_{j=1}^{Y} \log\left(1 + \exp\left(b_{j} + G_{j}x\right)\right)\right)$$
(11)

 $= \exp(-F(x))/Q$

The stochastic gradient descent is given by equation (13)

$$\frac{\partial -\log p(x^{(t)})}{\partial \theta} = E_{y} \left[\frac{\partial E(x^{(t)}, y)}{\partial \theta} | x^{(t)} \right] - E_{x, y} \left[\frac{\partial E(x, y)}{\partial \theta} \right]$$
(13)

4.2 Restricted boltzmann machines training

The training of restricted boltzmann machines is performed in two steps namely Gibbs sampling and contrastive divergence step. Both steps are discussed below.

Gibbs sampling: Gibbs sampling is carried out as the first step of training. An input vector V uses the p (H|V) for prediction of the hidden values for H. After yield of the hidden values the p (V|H) is used for the prediction of the new input values for input vector V by using Eq. (14) and (15). Thereafter, the process is repeated for the c number of iterations for obtaining the values for the input vector V.

$$p(V_i = 1 \mid h) = \frac{1}{1 + e^{(-(f_i + G_i H_j))}} = \theta(f_i + \sum H_i G_{ij})$$
(14)

$$p(H_i = 1 | V) = \frac{1}{1 + e^{(-(b_i + G_j V_i))}} = \sigma(b_j + \sum V_i G_{ij})$$
(15)

Contrastive divergence step: The revised weight matrix (G) is obtained in the second step, i.e. from the contrastive divergence step Agarwalla et al. (2016). In this step, the probabilities for the hidden values of H₀ and H_k are calculated by using V₀ and V_k from equation number (16) and (17).

$$p(V_i = 1 | H) = \frac{1}{(-(f_i + G_i H_j))} = \theta(f_i + \sum H_i G_{ij})$$
(16)

Revised weight equation:

$$\Delta G = V_0 \otimes P(H_0 | V_0) - V_K \otimes P(H_K | V_K) - V_K)$$

$$\tag{17}$$

(3)

(12)

The new values of weights are computed with the gradient from Eq. (18) :

$$G_{new} = G_{old} + \Delta G$$

6

(18)

The RBM algorithm can identify and extract specific data features. The RBM algorithm used with DBN can remove the gradient issues effectively. This reduces the training time of RBM significantly. The graphic process units are specialized tools which are used in deep learning so as to reduce the time required in the training process of the machine learning algorithms. The use of DBN with RBM offers an advantage that every RBM layer considers and learns all input data at a time and thereafter, it works as one unit. The DBN works effectively by using the small data sets which are further used in for training and learning of the real-time applications. The application of the RBM algorithm, when used with the DBN, found to be highly precise, accurate and effective in comparison to the other methods. The DBN training flow chart with RBM and the Automated CNC programming by using RBM with DBN is shown in figure 4 and figure 5 respectively.

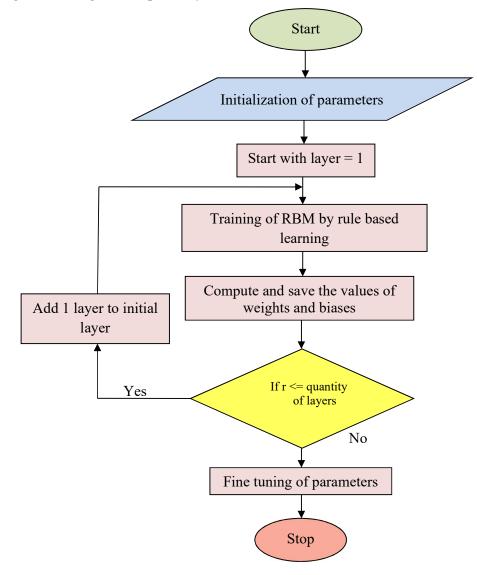


Fig. 4. The DBN training flow chart with RBM

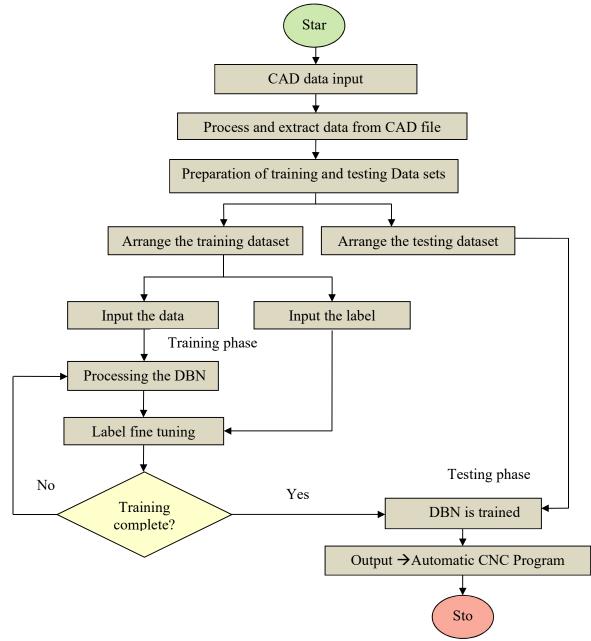


Fig. 5. Automated CNC programming by using RBM with DBN

4.3 Support vector machines

The Support vector machine (SVM) which can be defined as a supervised machine learning models with learning algorithms which can be used for both classification analysis and regression analysis. The Supervised learning can be explained as learning from the examples; training set of data is given which is considered as an example for the defined classes. The classification finds the explanation of each defined class and formulated explanation is used to forecast the class of earlier hidden objects. On the other hand, unsupervised learning can be explained is as learning from examination and invention. In unsupervised learning, a training set of the classes is absent. The system examines the defined set of data to study the similar budding out of the subsets of the data. The Support vector machines are core machine learning technique and are increasingly become useful in data mining. SVM has been applied to various tasks such as text classification, object recognition and so on. It is observed that SVM typically used in sorting

problems. Support vector machines majorly concentrate only on the points that are the most difficult to tell apart, whereas other classifiers pay attention to all of the points. The Support vector machine algorithm evolved as one of the significant machine learning algorithms. In the learning process, the unit layer provides a simpler and effective learning algorithm. However, the unit layer works efficiently only for linear decision input space. On the other hand, more than one layer of learning is highly expressive and can also work with non-linear functions. However, the learning and training in multilayer are observed to be difficult in comparison to the unit layer learning. This difficulty is overcome by the support vector machine (SVM) algorithm also known as kernel machines algorithm. This applies an efficient learning and training algorithm and can also work with highly complex and nonlinear functions etc. The SVMs search for an optimum linear separator with the largest margin in between. The Kernal function in the SVM algorithm can be of linear, polynomial, radial basis (RBF) and sigmoid type. The SVM implementation steps and equations are given below:

- 1. The SVM algorithm will generate, classify and select the hyper-planes so as to make separate classes of them.
- 2. The classification and selection of a specific hyper-plane are based on the maximum distance of margin, between margin line and the nearest data points. The margin distance, which separates the classes of data-sets must be maximized. The classes of data sets also referred to as support vectors, due to their support in the determination of the decision boundary. The optimum or maximal hyper-plane separates the classes effectively and ensures high accuracy in classifications of the data sets.
- 3. In case the data sets are not separated linearly at the input stage, then some work on data or data conversion is carried out to convert data sets from initial input space to the high dimensional space. For this, a kernel function can be used so as to covert original space to higher dimensional feature space. From high dimensional space, the linear classification and separation of data become easy and fitting of margin or decision line can be carried out conveniently so as to segregate the data-sets and predict them with the required accuracy.

The norm of support vector *a* is calculated by using the Euclidean formula

$$a = (a_1, a_2, \dots, a_n) \tag{19}$$

$$\|a\| = \sqrt{a_1^2 + a_2^2 + \dots + a_n^2} \tag{20}$$

The direction of the support vector $a = (a_1, a_2)$ is written as v

$$v = \left(\frac{a_1}{\|a\|}, \frac{a_2}{\|a\|}\right) \tag{21}$$

The direction of a vector can be written in terms of angles also, as mentioned.

$$v = (\cos(\alpha), \cos(\beta)) \tag{22}$$

Hyperplane equation for linear separable data line function is given by m = a.n + c $an_1 - n_2 + c = 0$ (23)

For
$$n = (n_1, n_2)$$
 and $v = (a, -1)$
 $v.n + c = 0$
(24)

The Eq. (24) can be used for any number of dimensions. The Hypothesis function *hp* is given by
$$hp(n_i) = \begin{cases} +1 \rightarrow if v.n + c \ge 0\\ -1 \rightarrow if v.n + c \le 0 \end{cases}$$
(25)

In case the training data points are found to be positioned above of the separating hyper-plane then those will be classified as +1, and if the points are observed below separating hyper-plane then those will be classified as -1. The main work in the SVM algorithm is to identify and separate the optimum hyper-plane out of the available hyper-planes, and further classify the data on the basis of the data accuracy. Find the value of v and c of the optimum hyper-plane.

$$v - \sum_{i=1}^{x} \lambda_i m_i n_i = 0 \tag{26}$$

where λ is the Lagrangian multiplier

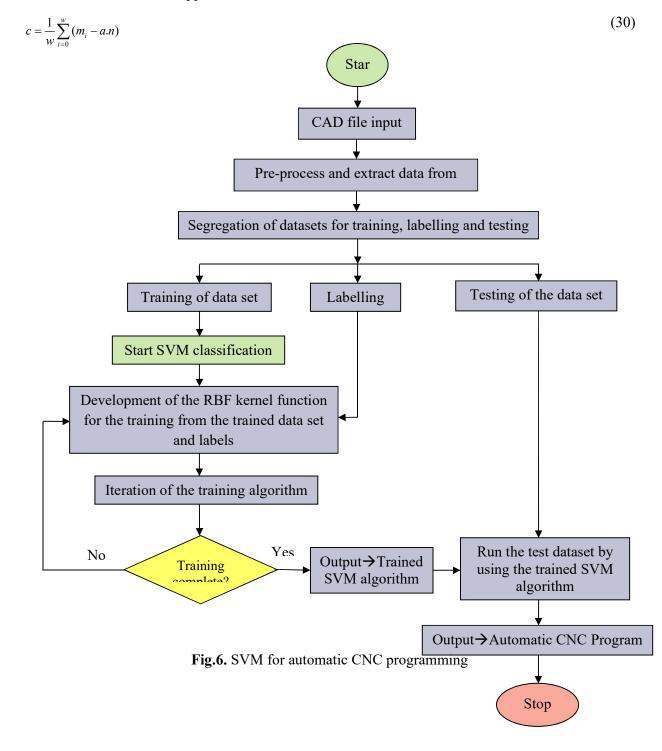
$$v = \sum_{i=1}^{x} \lambda_{i} m_{i} n_{i}$$

$$m_{i} (a.n^{*} + c) - 1 = 0$$
(28)

Multiplying by *m_i* on R.H.S. and L.H.S.

$$c = m_i - a.n^* \tag{29}$$

where *w* is the number of support vectors



5. Experiment and Results

The CAD model for machining of counter-bore and counter-sink holes is portrayed in Fig. 7 and Fig., 8 respectively. The algorithm search for dimension and position of holes that to be machined and yield an automatic program for CNC machining on the job. In order to yield the automatic program for CNC machining, the algorithm is simulated on the MATLAB application.

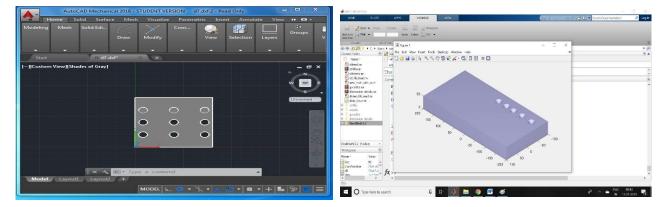
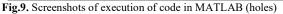


Fig.7.CAD model (holes)

Fig.8.CAD model (countersinking)

This CAD file in .dxf extension is imported wherein features of the CAD model are recognized by the iteration of the algorithm in the MATLAB application. The DXF files are then trained with DBN in MATLAB application thereafter, the CNC machining program is developed automatically for the CAD file.

mand Window			
Loading training	g dxf files!!!!!	1	
files loaded su	cessfully!		
	gcode files!!!!		
files loaded su	cessfully!!!!		
DBN training st	arted!!!!!		
***** RBM 1 *	***** 60-50		
epoch number:1	performance:0.0692796	remained RBM training time:7.3017	
epoch number:2	performance:0.0617985	remained RBM training time:1.01126	
epoch number:3	performance:0.053936	remained RBM training time:0.719631	
epoch number:4	performance:0.0447646	remained RBM training time:0.862995	
epoch number:5	performance:0.0362947	remained RBM training time:0.790196	
epoch number:6	performance:0.0288657	remained RBM training time:0.82218	
epoch number:7	performance:0.0235181	remained RBM training time:0.967801	
epoch number:8	performance:0.021001	remained RBM training time:0.826299	
epoch number:9	performance:0.0198305	remained RBM training time:1.12404	
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demo_file_read.m data_cbs.mat	epoch number:45 performance:0.8 remained RBM training time:0.0528751			
sti file molts	epoch number:46 performance:0.8 remained RBM training time:0.0442228			
q-codes	epoch number:47 performance:0.8 remained RBM training time:0.0113491			
dimension details DeeENetV3.2	epoch number:48 performance:0.8 remained RBM training time:0.0214913			
Deepwervs.z	epoch number:49 performance:0.8 remained RBM training time:0.00317319			
	epoch number:50 performance:0.8 remained RBM training time:0			
	Elapsed time is 1.306761 seconds.			
letV3.2 (Folder) ^	Elapsed time is 11.059697 seconds.			
pace 🕞	DBN training completed!!!			
- vaue	Training Accuracy is			
sNumber 75x1 ds	96			
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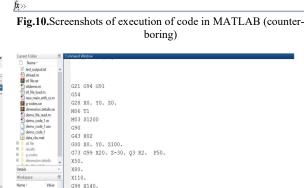


Fig.11. Screenshots of execution of code in MATLAB (counter-sinking)

machine

	epoch number:39	performance:0.28 remained RBM	training time:0.276602
	epoch number:40	performance:0.296667 remained	RBM training time:0.20589
	epoch number:41	performance:0.24 remained RBM	training time:0.416992
	epoch number:42	performance:0.29 remained RBM	training time:0.227721
	epoch number:43	performance:0.303333 remained	RBM training time:0.216675
	epoch number:44	performance:0.3 remained RBM	training time:0.160576
	epoch number:45	performance:0.286667 remained	RBM training time:0.107119
	epoch number:46	performance:0.283333 remained	RBM training time:0.131124
	epoch number:47	performance:0.286667 remained	RBM training time:0.0604929
	epoch number:48	performance:0.296667 remained	RBM training time:0.0545601
	epoch number:49	performance:0.273333 remained	RBM training time:0.0196481
	epoch number:50	performance:0.286667 remained	RBM training time:0
	Elapsed time is 5	.423477 seconds.	
	Elapsed time is 6	.905130 seconds.	
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holes)		⊭» Fig.10.Screenshots of execution of code in boring)				TL
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Fig.12. Screenshots of Automatic program for CNC
chine

G73 G99 X20. Z-30. Q3 R2. F50.

X50. fx x80

The performance and estimated time required for the automatic development of CNC machining program in the MATLAB application are shown in Fig. 9, Fig. 10 and Fig. 11. The training epoch number is kept for 200 iterations. The simulation experiments were carried out on an Intel(R) Core (TM) i5 processor. The yield of an automatic program for the CNC machine is also shown in Fig. 12.

5.1 Comparison between the output results of RBM and SVM

A comparison of the results for automatic programming of CNC machine for machining of work-piece by using the machine learning algorithms namely SVM and RBM with DBN has been carried out. In order to yield an automatic program for the CNC machine on work-piece by SVM algorithm, the selection of decision boundary is observed to be one of the significant criteria. The Margin is also an important parameter which separates and classify the two types of datasets with the required accuracy. The kernel function used in SVM also plays a significant role in the performance of SVM. The SVM has been observed to be less effective if numbers of features are more than the number of samples and then it lacks in the appropriate fitting of the kernel function. The application of SVM is observed to be less effective for the large data sets as it takes more time for training of algorithm. The RBM algorithm with deep belief architecture observed to yield better results in comparison the SVM for a yield of automatic programming for the CNC machine centers. The RBM algorithm used with DBN algorithm offers high accuracy in the training of algorithm in comparison to the SVM algorithm. However, the SVM algorithm found to be more suitable for the development of training and learning of small data-sets. On the other hand, the RBM with DBN offers good accuracy and better classification in the training of the large data-sets. The RBM with DBN is also capable in the fine-tuning that leading to significantly better results in the classification. The comparison between SVM and RBM is also mentioned in Table 1.

Table1

Comparison of the SVM and RBM

S. No.	Restricted Boltzmann Machines (RBM)	Support Vector Machines (SVM)		
1	RBM is an unsupervised learning model	SVM is a supervised learning model		
2	The RBM minimize the loss function by using back-propagation for classification.	The SVM maximize the marginal width for classifica- tion.		
3	RBM can be fine-tuned by using the back-propaga- tion.	SVM can't be fine-tuned		
4	RBM is most suitable for large data sets.	SVM is suitable for small data sets.		
5	The weights are used for classification	Partial derivatives and the Lagrangian multiplier are used for sampling the data.		

From the results, it is found that the RBM with DBN yields better results for the development of automatic programming of CNC machine in comparison to the SVM algorithm. The training and learning of RBM with DBN is carried out with 96.96% of accuracy. On the other hand, the training and learning of SVM are carried out with 89.44 % of accuracy and 10.56% of error. The results are also mentioned in Table 2.

Table2

Comparison of the SVM and deep learning results for machining of holes in terms of accuracy and error

S. No.	Methodology	Accuracy (%)	Error (%)
1	Deep Learning	96.9667	3.033
2	Support Vector Machine	89.442	10.558

6. Conclusion

In this work, comparison of machine learning algorithms namely SVM and RBM with DBN for the development of the automatic program for CNC machining centers is carried out. Different operations on jobs were considered while applying the proposed methods were applied for the development of an

automatic program for CNC machines. The only CAD file was given as input and output was yield in the form of a CNC program. The results were validated by comparing it with data extracted from the CAD model and run the auto-generated CNC program file of the respective CAD drawing file on CNC TRAIN simulation software. The use of RBM with DBN was found to be more efficient in comparison to the SVM. The future research work can be extended to use different machine learning algorithms for the development of automatic CNC programs for different machining centers such as vertical machining centers or horizontal machining centers and compare their performances under different experimental conditions. The effectiveness of machine learning algorithms can also be gauged in the context of industry 4.0.

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